



SMP-16 Mixed DUPR Format & Rules

The **SMP-16 Mixed DUPR League** is a DUPR-reported league consisting of both men and women.

Teams should have an equal number of men and women, with a **suggested minimum roster of 5 men and 5 women** to allow for lineup flexibility throughout the season.

PLAYER REGISTRATION: \$95

One registration fee covers the entire SMP Championship pathway and prizes for teams that advance to Conference, State, Regional & National playoffs.

Club court fees are not included in the SMP registration fee and are charged separately by each Home Club on game days.

DUPR Eligibility

Players must have a DUPR rating **within the range for the level in which they are playing**, with one exception for **Not Rated (N/R) players**.

If you are currently Not Rated in DUPR, you may enter an SMP **DUPR** league **one time** at the level you believe best represents your ability. You must create a DUPR account and obtain a **DUPR ID before the season begins** so your match results can be reported to DUPR, and a rating can be established as the season progresses. *

DUPR Levels

3.0: 2.75–3.39

3.5: 3.40–3.89

4.0: 3.90–4.40

League Schedule

3.0: Wednesday, 7:00–9:00 PM

3.5: Tuesday, 7:00–9:00 PM

4.0: Monday, 7:00–9:00 PM

Home Clubs may schedule matches from **6:00–8:00 PM** or **8:00–10:00 PM** based on court availability.

Weekly Match Format

Each weekly match consists of **16 games played on 2 courts within a 2-hour period:**

	<u>Court 1</u>	<u>Court 2</u>
Game 1	Women's	Men's
Game 2	Women's	Men's
Game 3	Mixed	Mixed
Game 4	Mixed	Mixed
Game 5	Women's	Men's
Game 6	Women's	Men's
Game 7	Mixed	Mixed
Game 8	Mixed	Mixed

Each match therefore consists of **4 Women's games, 4 Men's games and 8 Mixed games.**

If the 2-hour time limit is reached before all games are completed and the Home Club is unable to allow the games to finish, the score at the end of the 2-hour period will be the final score reported for any unfinished games.

Scoring

Games are played using **Rally Scoring to 21** and must be won by 2 points. If neither team has a 2-point lead after reaching 21, play continues until one team reaches **23 points**. The first team to 23 wins the game.

***Not Rated Players:** After your first season participating as an N/R player, you will have an established DUPR rating. Going forward, you will only be eligible to participate in SMP **DUPR** leagues **at the level in which your DUPR rating falls.**

All Players: Once a season begins, players remain eligible for their team for the entire season even if their **DUPR** rating increases or decreases outside the range for that level. **To participate in a DUPR league the next season,** they must register for the level in which their **DUPR** rating falls.

Team Limits Per Club

To keep SMP competitive and exclusive while limiting Club court requirements to a maximum of 4 courts per night, the following team limits apply:

3.0: Maximum of 4 teams per Club, per league

3.5: Maximum of 2 teams per Club, per league

4.0: Maximum of 2 teams per Club, per league

For example, a Club may have up to 4 teams in each 3.0 league (Mixed DUPR, Men's Non-DUPR and Women's Non-DUPR), and up to 2 teams in each of the 3.5 and 4.0 leagues.

When a Club has multiple teams in the same league, the schedule will be structured so that teams are divided between home and away matches each week, helping to maintain the maximum of 4 courts per night.